People are more and more reliable on mobile devices which keep evolving to be more and more powerful. Malwarebytes needs to stay a step ahead to keep users protected.

**Goal:** Enhance Malwarebytes’ mobile application offerings

**Tasks:**
- You’ll help us turn design specifications from flat images into real interactive application screens. This may involve you in discussions with designers or others outside of the immediate team, including close work with our iOS team to keep features in sync.
- Some of your work will include refactoring existing components to match new specification – you’ll be expected to test and debug your work and ensure existing tests continue to pass.
- You’ll also be involved with reading and reviewing your colleagues’ code, which can give you a new perspective for viewing problems.

**Technologies used:**
- Java
- XML, JSON
- Git, Jira

**Requirements for the intern:**
- **You will not be occupied with theoretical research or busywork** - You will be working with real code, in a real team on a project which will ship to real customers, so a professional attitude is a must.
- To work on Android applicants will need working knowledge of Java. Direct experience with Android is preferable but not required.
- Understanding what nested structures are, in XML or JSON is a requirement. Direct experience with XML or at least HTML will help with understanding and implementing the UI.
- Understanding of the principle of version control is required. Practical experience with Git is preferred.
- Ability to recognise which are the appropriate data-structures for different situations is important.
- Applicant should be familiar developing with mobile devices or be able to describe the potential limitations.